**Primary 1 Numeracy Overview - Term 3**

Number

* Count backwards from different starting points within 10
* Count forwards from different starting points within 15.
* Count backwards from different starting points within 15
* Recognise spoken numerals, within 15.
* Read numerals within 15.
* Write numerals within 15.
* Order a set of non-consecutive numbers within 10 (increasing and decreasing).
* Devise simple repeating patterns using concrete materials or pictures.
* Touch count sets of objects within 15, understanding that the size of the set is given by the last number in the count.
* Make a variety of sets for a given number within 15.
* Match numerals to sets within 15.
* Compare the size of two sets by matching and counting, within 15, saying which has more /less; how many more / less.
* Estimate number of objects in a set (e.g. more than or less than 5) within 10
* Add two numbers practically, within 10, using a range of formal mathematical language.
* Mentally add 1 to a number, answers within 10.
* Mentally add 2 to a number, answers within 10.
* Mentally add 0 to a number, answers within 10.
* Recognise 1p, 2p and 5p coins.
* Use 1p coins in shopping activities – buy 2 items at a time (total within 5p), no change.
* Discuss choices involving money and shopping:
* What to buy, spend or save? cheap, or expensive? Etc.

Measure

* Given one object, find another object which is longer/shorter; taller / shorter, and prove their choice is correct by direct comparison, using comparative language.
* Given one object, find another object which is heavier/lighter, and prove their choice is correct by using balance scales, using comparative language.
* Given one container, find another object which hold more/holds less, and prove their choice is correct by filling one container and pouring into the other, using comparative language.
* Talk about events in the present, in the past and in the future.
* Recognise special times on the clock face.
* Compare and talk about the area of 2 surfaces by placing one on top of the other.

Shape

* Use everyday language to describe familiar 2D and 3D shapes.
* Devise own simple patterns.
* Recognise simple directional symbols in the environment.

Data Handling

* Sort three property sets for one criterion, then re-sort the set for a second criterion, then re-sort for a third criterion.
* Talk about possible areas for data collection, and represent this data using objects.
* Talk about the representation and draw some conclusions (e.g. say which is the favourite type of pet).